

DW401- CS3

Dreamweaver CS3 (Beginners To Advanced)

Introduction

This course provides necessary skills to create professional web sites.

Prerequisites

- ECDL Core

Certifications

- ECDL WEBSTARTER

Course Outline

About Dreamweaver	Introducing Dreamweaver; Start screen & Workspaces; Working with panels; Properties Inspector; External editors; Page properties & tabs; Toolbars; Creating & moving around pages; Using guides; Accessibility; Getting help
Setting up a site	Planning & creating a new site; Setting up a home page; Viewing the site map
Editing HTML	HTML overview; Page views; HTML preferences; Coding toolbar; Collapsing code; Tag Chooser/Libraries/Inspector; Code snippets; Invalid code; Selecting and removing tags; Pasting from Word and Excel
Working with images	Web image overview; Image properties; Aligning images and text; Editing images with Photoshop; Creating rollover images
Using CSS	CSS overview; CSS in Dreamweaver; CSS and HTML; Elements of CSS; Including style sheets; Cascading style sheets; CSS Styles panel; CSS management; CSS Advisor
Formatting with CSS	Attaching/Creating/Editing style sheets; Adding new CSS rules; Creating class styles Applying styles; Creating & Inserting div tags; Floating items; Other CSS properties
Using hyperlinks	About hyperlinks; Linking to documents; Linking to anchors; Creating an email link Image maps; Navigation bars
Using tables	Designing with tables; Inserting a table; Editing a table; Rows and columns; Selecting cells; Adding content; Expanded view
Assets	Managing assets; Creating templates & template pages; Editing templates; Repeating editable tables; Creating Library items; Editable navigation bars
Advanced features	Forms; Frames; Layers; Flash buttons; Behaviors; Dynamic web pages; XML
Publishing	Site management; Checking files in and out; Using the site map; Uploading a site; Getting and putting files; Cloaking; Synchronizing files
SAMPLE PAPERS	ECDL WEBSTARTER Sample Papers & Theoretical Aspects

Duration

Duration : 18 Hours

ECDL WEBSTARTER EXAM : 45Min